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BICS-013

## B.Tech. IN COMPUTER SCIENCE AND ENGINEERING (BTCSVI)

## **BICS-013 : COMPUTER ORGANISATIONS**

Time : 3 Hours Maximum N			1arks : 70	
Note : Attempt any seven questions.				
1.	(a) (b)	What do you understand by fixed and floating point number representation ? What is parity bit ? How it is used for detecting errors.	5 5	
2.		cuss the classification of instructions with <b>10</b> nple.		
3.	(a) (b)	Define microinstruction. Give its format. What is flag register ? State the use of different flags in programming.	5 5	
4.	mer	Explain in details the architecture of the cache <b>10</b> memory and describe various mapping techniques.		
5.	(a) (b)	Discuss various page replacement policies. Give a brief account of strobe based communication.	5 5	

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6.	(a)	What is the difference between I/O 5 program controlled transfer and DMA transfer ?	
	(b)	Compare I/O mapped I/O with memory 5 mapped I/O.	
7.	(a)	What do you understand by Instruction 5 Code ? Draw format of Instruction Code for a basic computer system.	
	(b)	Discuss binary division algorithm. 5	
8.	(a)	Explain with diagram the concept of 5 Horizontal and Vertical Micro programming.	
	(b)	Under what condition would it be more 5 feasible to use hard-wired control unit than a microprogrammed control unit.	
9.	(a)	Explain 2D and 2½ D memory organization 5 with block diagrams.	
	(b)	Explain stack organization in the CPU. 5	
10.	Write short notes (any two) : $5x2=10$		
	(a)	Synchronous and Asynchronous communication.	
	(b)	Booths Algorithms	
	(c)	Auxiliary Memory	

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