## MANAGEMENT PROGRAMME (MP)

## Term-End Examination December, 2022

MMPO-001 : OPERATIONS RESEARCH

Time: 3 hours Maximum Marks: 100

Weightage:70%

**Note:** (i) Attempt any **five** questions.

- (ii) All questions carry equal marks. Each question carries 20 marks.
- 1. What is Operations Research? Describe the managerial applications of Operations Research in decision-making.
- 2. Explain the concept and computational steps of the simplex method for solving linear programming problems. How would you identify whether an optimal solution to a problem obtained using the simplex algorithm is unique or not?

- **3.** Determine the basic feasible solution to the following transportation problem by using the following:
  - (a) North-West Corner Rule
  - (b) Vogel's approximation method

Distribution Centres					
Sources	$D_1$	$D_2$	$D_3$	$D_4$	Supply
$S_1$	2	3	11	7	6
$\mathrm{S}_2$	1	0	6	1	1
$S_3$	5	8	15	9	10
Requirements	7	5	3	2	

- 4. What do you mean by goal programming? What are the assumptions of goal programming? Discuss the major differences between linear programming and goal programming.
- 5. In a game of matching coins with two players, suppose A wins one unit of value when there are two tails and loses 1/2 unit of value when there is one head and one tail. Determine the pay-off matrix, the best strategies for each player and the value of the game to A.

- **6.** A self-service store employs one cashier at its counter. An average of nine customers arrive every 5 minutes, while the cashier can serve 10 customers in 5 minutes. Assuming Poisson distribution for arrival rate and exponential distribution for service rate, find:
  - (a) The average number of customers in the system.
  - (b) The average number of customers in a queue or average queue length.
  - (c) Average time a customer spends in the system.
  - (d) Average time a customer waits before being served.
- **7.** Write short notes on any *four* of the following:
  - (a) Cardinal Value and Ordinal Value
  - (b) Non-Linear Programming
  - (c) Principle of Dominance
  - (d) Kendall's Notation
  - (e) Monte Carlo Simulation