No. of Printed Pages : 7

CIT-003

CERTIFICATE IN INFORMATION TECHNOLOGY (CIT)

Term-End Examination

December, 2022 CIT-003 : WEB BASED TECHNOLOGIES AND MULTIMEDIA APPLICATIONS

Time : 2 Hours

Maximum Marks : 50 Weightage : 75%

Note: There are two Sections in this paper– Section A and Section B. All questions from Section A are compulsory. Attempt any three questions from Section B.

Section-A

1. In the following objective type questions, each question has four choices. Select the correct choice as your answer. If none of the given

choices are correct, then select 0 (zero) as your answers. Each objective type question carries 1 mark. Write your answer in the answer sheet : $10 \times 1=10$

- (a) allows you to make voice calls using the Internet.
 - (i) Modem
 - (ii) VoIP
 - (iii) WWW
 - (iv) TCP
- (b) Which of the following is valid IP address ?
 - (i) 10.10.10.10
 - (ii) 256.0.0.0
 - (iii) 0.0.0.259
 - (iv) 0.0.0
- (c) If "Mining" OP "Learning" searches for all Web pages that contain both "Mining" as well as "Learning", then the operator OP is:
 - (i) NOT

- (ii) NOR
- (iii) OR
- (iv) AND
- (d) is a powerful tool for creating collaborative knowledge resources created by the community.
 - (i) WIKI
 - (ii) Blog
 - (iii) Bulletin Board
 - (iv) Web page
- (e) tag of HTML is used for single line break.
 - (i)
 - (ii) <hr>
 - (iii)

 - (iv) <line>
- (f) DHTML is :
 - (i) Dynamism of Hypertext Markup Language

P. T. O.

(ii)	Dynamism	of	Hypertext	Machine
	Language			

- (iii) Dynamic Hypertext Machine Language
- (iv) Dynamic Hypertext Markup Language
- (g) are used for making selection among the given alternatives.
 - (i) Radio buttons
 - (ii) Text box
 - (iii) Group box
 - (iv) Text area
- (h) takes two images and seamlessly changes one image to another.
 - (i) Image mixing
 - (ii) Wrapping
 - (iii) Morphing
 - (iv) Imaging

- (i) Call based simulations
- (ii) Scenario based simulations
- (iii) Learning based simulations
- (iv) Logic based simulations
- (j) In Hypertext, to connect a node to another a/an is used.
 - (i) icon
 - (ii) arrow
 - (iii) network
 - (iv) link
- 2. (a) Define the following terms in the context of Internet and Multimedia : 4
 - (i) Authoring System
 - (ii) Publishing a Website
 - (iii) Blogging
 - (iv) Newsgroup

- (b) Compare and contrast the following in the context of Internet and Multimedia : 3×2=6
 - (i) Bitmap images and Vector images
 - (ii) JavaScript and HTML
 - (iii) VoIP and Podcasting

Section-B

- 3. (a) Explain the purpose of the following hardware components used for Internet : 6
 - (i) Modem
 - (ii) Router
 - (iii) Network Interface Card
 - (b) Explain various components of the following web address : 4
 http://www.ignou.ac.in/studentzone/gradecard.html
- 4. (a) What is DHTML ? What is the role of CSS for a web page ? 4

(b) Write the HTML code that creates the following table : 6

Time	Subject	Teacher
10—12 Hrs.	CIT-001	ABC
14—16 Hrs.	CIT-002	XYZ

- 5. (a) Explain the use of multimedia in publishing industry.3
 - (b) What is Hypertext ? Explain with the help of an example.3
 - (c) What is Multimedia ? What are its components ? Explain.
- Explain any *four* of the following with the help of an example/diagram, if needed : 10
 - (a) Audio Conferencing
 - (b) Use of Multimedia in Teaching/Learning
 - (c) Use of < div > tag
 - (d) Use of drop-down box and check box
 - (e) Address book of an e-mail software
 - (f) IP address and Subnet mask

CIT-003