

**BACHELOR OF ARTS IN 3D ANIMATION AND  
VISUAL EFFECTS**

**Term-End Theory Examination**

**December, 2018**

**BNMI-003 : THE ART OF EDITING**

*Time : 1½ hours*

*Maximum Marks : 30*

*Note : Attempt all questions. Section-A has objective type questions. Select the correct answer. Each question carries 1 mark.*

**SECTION - A**

1. In Adobe Premiere, 'Shift+O' is the default short-cut key for \_\_\_\_\_. 1
  - (a) Set outpost
  - (b) Go to outpost
  - (c) None of these
  
2. Ripple and Rolling editing are not same. 1
  - (a) True
  - (b) False
  
3. Trimming and Splitting are same in video editing. 1
  - (a) True
  - (b) False
  
4. The frame rate of NTSC is \_\_\_\_\_. 1
  - (a) 25
  - (b) 30
  - (c) None of these

5. Ingesting is a popular term for capturing, transferring or importing video and audio to hard disk. 1  
(a) True  
(b) False
6. Constant Power Crossfade is \_\_\_\_\_. 1  
(a) an audio transition  
(b) a video transition  
(c) both audio and video transition
7. Mono audio signal has \_\_\_\_\_. 1  
(a) One channel  
(b) Two channels  
(c) None of these
8. In audio editing, the Y-axis (vertical ruler) of waveform display measures \_\_\_\_\_. 1  
(a) Time  
(b) Amplitude  
(c) None of these
9. The greater amplitudes of sound waves correspond to higher volume. 1  
(a) True  
(b) False
10. The loudness of sound is measured in \_\_\_\_\_. 1  
(a) Lux  
(b) Decibel  
(c) None of them
11. EDL is used in \_\_\_\_\_. 1  
(a) Production  
(b) Pre-production  
(c) Post-production

12. Which of the following is not a video file format ? 1  
(a) \*.mov  
(b) \*.mts  
(c) \*.pdf
13. Adobe Premiere Pro is used to do \_\_\_\_\_. 1  
(a) Linear video editing  
(b) Non-linear video editing  
(c) None of these
14. Wipe is a video transition. 1  
(a) True  
(b) False
15. AVI stands for \_\_\_\_\_. 1  
(a) Audio Video Interchange  
(b) Audio Video Interleave  
(c) None of these

### SECTION - B

Answer the following questions. Each question carries 5 marks.

16. Explain the following terms : 5  
(a) Ripple editing  
(b) Rolling editing
17. What is filter ? Discuss the uses of filters in video editing with examples. 5
18. What do you understand by 'Super imposition' ? Explain with examples. 5