No. of Printed Pages: 2

BICSE-014

## B.Tech. - VIEP - COMPUTER SCIENCE AND **ENGINEERING (BTCSVI)**

## 00273

## **Term-End Examination** December, 2018

| BICSE-014: MOBILE COMPUTING |  |                    |  |
|-----------------------------|--|--------------------|--|
| Tin                         | ne : 3 hours Maximum Marks   | Maximum Marks : 70 |  |
| No                          | <b>te:</b> Answer any <b>seven</b> questions. All questions c<br>equal marks.  | arry               |  |
| 1.                          | What is the importance of HLR and VLR in call processing? Explain in detail.   | 10                 |  |
| 2.                          | What are the main problems, when transmitting data using wireless systems? What are the possible steps to mitigate and improve efficiency?   | 10                 |  |
| 3.                          | What are the advantages and drawbacks of forwarding mechanisms in bluetooth networks regarding security, power saving and network stability? |                    |  |
| 4.                          | How does standard TCP respond to packet loss? What are the problems encountered in running TCP over wireless networks?                       | 10                 |  |
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| 5.  | Discuss in detail about data management issues involved in mobile computing.   | 10  |
|-----|--|-----|
| 6.  | Explain the importance of data replication in mobile computing. What are the various provisions of data replication in mobile computing?                   | 10  |
| 7.  | What are the main properties of a mobile agent?  Draw and explain the lifecycle of a mobile agent.   | 10  |
| 8.  | Why does WAP define its own security layer and not rely on the security provided by the mobile phone network? What are the problems of WAP security layer? | 10  |
| 9.  | How does Dynamic Source Routing (DSR) handle routing? Compare Dynamic Source Routing (DSR) with DSDV.  | 10  |
| 10. | Explain any <i>two</i> of the following: 5+5=  (a) Localization  | =10 |
|     | (b) QoS in ad hoc networks   |     |

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(c) Data broadcasting