

00322

**BACHELOR OF ARTS IN 3D ANIMATION AND
VISUAL EFFECTS**

Term-End Practical Examination

December, 2017

BNMI-010(P) : CHARACTER SETUP

Time : 4 hours

Maximum Marks : 70

(Weightage 70%)

Note : Attempt the following question.

1. Unwrap the UVs and do a texturing of Cartoon car. Save the file and render output with a resolution of 960×540 . 70
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