

**BACHELOR OF ARTS IN 3D ANIMATION AND  
VISUAL EFFECTS**

**Term-End Practical Examination**

**December, 2017**

**BNMI-009(P) : FX**

00092

*Time : 4 hours*

*Maximum Marks : 70*

*(Weightage 70%)*

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*Note : Attempt the following question.*

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1. Create a simulation of "nuclear mushroom explosion". Using particle system based on the given reference and save the final rendered video in (\*. mov) format with 640 x 480 resolution. 70

