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**BICS-029** 

## DIPLOMA – VIEP – COMPUTER SCIENCE AND ENGINEERING (DCSVI) / ADVANCED LEVEL CERTIFICATE COURSE IN COMPUTER SCIENCE AND ENGINEERING (ACCSVI)

## **Term-End Examination**

79100

December, 2017

## **BICS-029 : ALGORITHMS AND LOGIC DESIGN**

Time : 2 hours

Maximum Marks : 70

**Note :** Attempt **five** questions in all. Question number 1 is **compulsory**. Each question carries equal marks.

- 1. Choose the correct answer from the given alternatives :  $7 \times 2=14$ 
  - (a) Which of the following algorithms scans the list by swapping the entries, whenever a pair of adjacent keys are out of desired order?
    - (i) Insertion Sort
    - (ii) Quick Sort
    - (iii) Shell Sort
    - (iv) Bubble Sort

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- (b) The time complexity of the shortest path algorithm can be bounded by
  - (i) O(n<sup>2</sup>)
  - (ii) O(n<sup>4</sup>)
  - (iii)  $O(n^3)$
  - (iv) O(n)
- (c) Worst case efficiency of \_\_\_\_\_ Search is O(n).
  - (i) Sequential
  - (ii) Binary
  - (iii) Indexed
  - (iv) Hashing
- (d) For a Bubble Sort algorithm, what is the time complexity of the best/worst case ?
   (Assume that the computation stops as soon as there are no more swaps in one pass)

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- (i) **best** : O(n), worst :  $O(n^2)$
- (ii) best : O(n), worst :  $O(n \log n)$
- (iii) best :  $O(n \log n)$ , worst :  $O(n \log n)$
- (iv) best :  $O(n \log n)$ , worst :  $O(n^2)$
- (e) For the Quick Sort algorithm, what is the time complexity of the best/worst case ?
  - (i) **best** : O(n), worst :  $O(n^2)$
  - (ii) best : O(n), worst :  $O(n \log n)$
  - (iii) best :  $O(n \log n)$ , worst :  $O(n \log n)$
  - (iv) best :  $O(n \log n)$ , worst :  $O(n^2)$

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- (f) What term is used to describe an O(n) algorithm?
  - (i) Constant
  - (ii) Linear
  - (iii) Logarithmic
  - (iv) Non-Polynomial Deterministic
  - (g) The time complexity of binary search in best and worst cases for an array of size N is
    - (i) best : N, worst :  $N^2$
    - (ii) best: 1, worst: log N
    - (iii) best : log N, worst :  $N^2$
    - (iv) best: 1, worst: N log N
- 2. (a) What are the principles of recursion ? Write a recursive and iterative algorithm to find the Greatest Common Divisor (GCD) of two numbers X and Y i.e., GCD(X, Y).
  - (b) For a given problem P, two algorithms A1 and A2 have respective time complexities  $T_1(n)$  and  $T_2(n)$  in terms of size n, where  $T_1(n) = 4n^5 + 3n$  and  $T_2(n) = 2500 n^3 + 4n$ . Find the range for n and the size of an instance of the given problem, for which A1 is more efficient than A2.

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## P.T.O.

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**3.** (a) Write the Quick Sort algorithm. Determine the complexity of Quick Sort algorithm in best case, average case and worst case. Sort the sequence

> 5, 11, 21, 6, 14, 8, 12, 28, 32 in increasing order using Quick Sort. 10

> > 4

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- (b) Prove that worst case for Quick Sort is best case for Bubble Sort.
- 4. (a) Explain Selection Sort algorithm with a suitable example. Calculate its complexity in best, average and worst cases.
  - (b) Write a recursive and iterative algorithm to determine the sum of n numbers (from 1 to n). Compare the space and time complexities of the algorithm, written by you, and suggest which mechanism of algorithm writing is better, recursive or iterative ?
- 5. (a) Write the Bucket Sorting algorithm. Sort the following list using the Bucket Sort technique: 7
  A = < 0.78, 0.17, 0.39, 0.26, 0.72, 0.94, 0.21, 0.12, 0.23, 0.66 >
  - (b) What do you mean by order of growth of the running time of an algorithm ? What are the asymptotic notations ? Explain Big-Oh and Big-Omega notations.

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- 6. (a) Write the recursive expression to generate a Fibonacci series. Use the expression to generate the first five terms of the series. Design a flow chart to implement a Fibonacci series.
  - (b) Explain the search mechanism of Fibonacci search with suitable example.
- 7. (a) Compute the space and time complexities of any *two* of the following :
  - (i) Sequential Search
  - (ii) Binary Search
  - (iii) Fibonacci Search
  - (b) Write the algorithm for Insertion Sort and apply this algorithm to sort the following data :

10, 5, 9, 13, 8, 12

- 8. Write short notes on the following :  $4 \times 3\frac{1}{2} = 14$ 
  - (a) Asymptotic Notations
  - (b) Program Development Cycle
  - (c) Characteristics of a Good Algorithm
  - (d) Process of Validation of Algorithm

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