

BACHELOR OF ARTS IN 3D ANIMATION AND VISUAL EFFECTS

Term-End Practical Examination

00102

December, 2016

BNMI-006(P) : 3D BASICS-II

Time : 4 hours

Maximum Marks : 70

(Weightage 70%)

Note : Attempt any **one** question.

1. Create a Rig setup for Computer Chair. 70

OR

Animate the given character at 25 fps. 70
