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MFW-073

## M.Sc. VISUAL MERCHANDISING AND COMMUNICATION DESIGN (MSCVMCD)

## **Term-End Examination**

December, 2016

MFW-073: STORE DESIGN Time: 3 hours Maximum Marks: 70 Note: Answer any seven questions. All questions carry equal marks. "The store design has to collaborate with the 1. retail ideology and the vision of the brand." — Justify the statement with suitable examples. 10 "Is it necessary for a store designer to have 2. knowledge about flooring and wall materials?"— Justify your answer giving examples. 10 What are the different types of wall fixtures? 3. Support your answer with drawings. 10 special 4. What the various system arrangements required for a food retailing store? Explain giving suitable examples. 10

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5.	"While merchandise overlaps from one store to the other, it is the customer's shopping experience which gives it a competitive edge in the retail market and is a secret of the retailer's success."— How does store designing help in providing that competitive edge to the retailer? Give suitable examples.	10
6.	How will a store designer select the display techniques for products? Discuss in detail.	10
7.	"Every element in the store should be customized in order to bring differentiation." Comment giving examples.	10
8.	You have been appointed as a designer of a retail chain of a fashion apparel brand. What kind of a store front would you like to recommend to the client? Explain in detail, why.	10
9.	What are the devices installed in the store to make shoppers comfortable and protected in the store? Give examples to support your answer.	10
10.	What is the process of designing a retail store?	

Justify your answer with designing a retail store

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for a newly launched smart mobile phone.