BACHELOR OF COMPUTER APPLICATIONS (Revised)

(BCA)

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Term-End Practical Examination

December, 2016

BCSL-032(P)/S2 : C++ PROGRAMMING LAB

Time : 1 Hour   *Maximum Marks : 50*

Note :   *(i)*   *There is one **compulsory** question of 40 marks in this paper.*

(ii)   Rest 10 marks are for viva-voce.

1.   Write a C++ program to create a Shape class. Derive Circle and Rectangle classes from the Shape class. Define constructors for all the three classes. Also define methods to display the area of Circle and Rectangle.   *40*

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