

**BACHELOR OF ARTS IN 3D ANIMATION AND
VISUAL EFFECTS**

Term-End Theory

December, 2015

BNMI-012 : COMPOSITING

Time : 1½ hours

Maximum Marks : 30

The following section has objective questions.
Please tick the right answers. Each question
carries 1 mark.

1. F9 is shortcut of _____ in matchmover. 1
 - (a) Solve for camera
 - (b) Extend camera
 - (c) Extend camera fixed

2. F10 is shortcut of _____ in matchmover. 1
 - (a) Automatic Tracking
 - (b) Supervised Tracking
 - (c) Manual Tracking

3. The Luma Keyer Tool uses the overall _____ 1
of an image to create an alpha channel.
 - (a) RGB
 - (b) YUV
 - (c) Luminance

4. Nodal Pan Camera movement has no _____ 1
- (a) Planar YZ
 - (b) Parallax
 - (c) Point XY
5. Difference between 2D track point position and 3D solved track point position is called as _____ 1
- (a) Residual
 - (b) Axis
 - (c) Point error
6. _____ is the sign of zoom in shot. 1
- (a) Scale of the footage
 - (b) Nodal pan shot
 - (c) Variable focal length
7. Survey data plays important role in _____. 1
- (a) 2D tracking process
 - (b) 3D camera tracking process
 - (c) Story telling process.
8. _____ known for node based compositing application. 1
- (a) After Effects
 - (b) 3Ds max
 - (c) Fusion
9. The _____ allows images from the flow to act as masks. 1
- (a) Bit map mask
 - (b) Track points
 - (c) Traced elements

10. The matte control tool is used to manipulate an existing alpha channel in Fusion. 1
(a) True
(b) False
11. Which of the below keying process produces a matte, based on the differences between two images ? 1
(a) Color
(b) Chroma
(c) Difference
12. Underlays tools can improve the readability of a comp by separating it into labelled functional blocks in Fusion. 1
(a) False
(b) True
13. _____ can be used to remove or add lens distortion to an image. 1
(a) Lens Distort Tool
(b) Grid Warp Tool
(c) Dent Tool
14. The _____ combines two images based on the alpha (opacity) channel associated with the one in front. 1
(a) Merge Tool
(b) Matrix Tool
(c) Color Corrector Tool
15. Letterbox Tool and Resize Tool are same in Fusion. 1
(a) True
(b) False

Answer the below questions in brief. Each questions carries 5 marks.

16. What is the importance of survey data in VFX Shot ? 5
 17. What is the difference between Blur and Defocus ? 5
 18. What is the basic difference between Luminance and z-depth information ? 5
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