

BACHELOR OF ARTS IN 3D ANIMATION AND VISUAL EFFECTS

Term-End Practical Examination

00281

December, 2015

BNMI-012(P) : COMPOSITING

Time : 4 hours

Maximum Marks : 70

(Weightage 70%)

Note : Attempt any *one* question.

1. Refer to the given reference footage and using MatchMover do a Match camera test.
(Match camera test : It is basically to apply checker texture to the 3D object in 3Ds Max/Maya and then track/solve in MatchMover to match the camera) 70
 2. Using Fusion, composite the footage.
Adhere to the below mentioned process. 70
 - (i) Green Chroma Screen removal.
 - (ii) Camera projection using point cloud data from 3D Camera Tracking Software MatchMover.
 - (iii) Colour correction to the overall output to match with the video.
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