

BACHELOR OF ARTS IN 3D ANIMATION AND VISUAL EFFECTS

Term-End Practical Examination

December, 2015

BNMI-010(P) : CHARACTER SETUP

Time : 4 hours

*Maximum Marks : 70
(Weightage 70%)*

Note : *Attempt the following question.*

1. Unwrap the UVs and do a detailed texturing for the "ALIEN CLAW". Save the rendered output (*.jpg) with a resolution of 1024 × 1024.

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