Time: 4 hours

BACHELOR OF ARTS IN 3D ANIMATION AND VISUAL EFFECTS

Term-End Practical Examination

December, 2015

BNMI-007(P): 3D DESIGN

Note: Attempt the following question.

Maximum Marks: 70

(Weightage 70%)

1. Create a simulation of "Disintegrating a 3D object into dust" using particle system based on the video and save the final rendered video (*.mov) of 640×480 resolution.

