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BCSL-032(P)/S1

BACHELOR OF COMPUTER APPLICATIONS (Revised) (BCA)

01779

Term-End Practical Examination December, 2015

BCSL-032(P)/S1: C++ PROGRAMMING LAB

Note: (i) There is one compulsory question in this paper of 40 marks.

(ii) Rest 10 marks are for viva-voce.

1. Write a C++ program to create Shape class. Derive Circle and Rectangle classes from this (Shape) class. Define proper constructors for these classes. Declare Area method in Circle and Rectangle classes to find the area of that shape, and implement it with proper comments.

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