No. of Printed Pages : 4

**BNMI-014** 

# BACHELOR OF ARTS IN 3D ANIMATION AND VISUAL EFFECTS Term-End Theory Examination December, 2014

00600 BNMI-014 : EDITING

Time :  $1\frac{1}{2}$  hours

Maximum Marks : 30

(Weightage 30%)

**Note :** Attempt **all** questions.

The following section has objective type questions. Please select the correct answer. Each question carries 1 mark.

1. Which of the following is the SMPTE time code?

- (a) Hour:Min:Sec:Frame
- (b) Feet + Frames
- (c) Feet

2. In FCP the level of undo can be changed through

- (a) User Preference
- (b) **Project Setting**
- (c) Sequence Setting

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- **3.** TCR stands for \_\_\_\_\_.
  - (a) Time Code Reader
  - (b) Time Constraint Render
  - (c) Time Code Render

## **4.** EDL is \_\_\_\_\_\_.

- (a) Edit Decision List
- (b) Edit Data Line
- (c) Edit Dongle Loop

## 5. The final output from FCP is rendered in \_\_\_\_\_.

- (a) .mov format
- (b) .avi format
- (c) .mpeg format
- 6. What is DVD?
  - (a) Digital Video Disc
  - (b) Digital Versatile Disc
  - (c) Digital Video Device

# 7. Dragging one sequence to another is known as

- (a) Chain Sequence
- (b) Nesting Sequence
- (c) Link Sequence

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- 8. Which of the following has a 3D camera?
  - (a) FCP
  - (b) Motion
  - (c) Soundtrack Pro
- **9.** What does RT on FCP Timeline window stand for ?
  - (a) **RGB** Telecast
  - (b) Real Time
  - (c) Render Technique
- **10.** Which of the following is *false*?
  - (a) FCP can do online editing.
  - (b) FCP can do offline editing.
  - (c) None of the above
- 11. Which one is *not* capable of doing text animation?
  - (a) Motion
  - (b) Livetype
  - (c) Soundtrack Pro

**12.** Which of the following is *not* a part of FCP?

- (a) Text Layer
- (b) Browser
- (c) Viewer

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**13.** Live type can render the final editing output.

- (a) True
- (b) False
- 14. FCP can be used for capturing data from tape.
  - (a) True
  - (b) False
- **15.** Which application can be used for green screen removals ?
  - (a) Motion
  - (b) Live type
  - (c) None of the above

Answer **all** the questions given below. Each question carries **5** marks.

- **16.** What is Viewer and Canvas in FCP ? How are they important in the process of Video Editing ?
- 17. What is EDL ? How is it used in Editing ?
- 18. What is Rendering ? Explain the process in FCP.