

**B.Tech. – VIEP – ELECTRONICS AND
COMMUNICATION ENGINEERING
(BTECVI)**

00329

Term-End Examination

December, 2014

**BIEL-021 : COMPUTER COMMUNICATION
NETWORKS**

Time : 3 hours

Maximum Marks : 70

Note : Attempt any **seven** questions. All questions carry equal marks. Missing data, if any, may be suitably assumed.

1. (a) What is the difference among a port address, a logical address and a physical address ? 3
- (b) Explain the functions of each layer in TCP/IP model. 5
- (c) What are the three major components of a telephone network ? 2

2. (a) Define framing. What are the reasons for using a “framing” technique ? 5
- (b) Discuss briefly the different types of Random access protocols.

3. (a) Explain the CSMA and CSMA/CD protocols in detail. 5
- (b) Differentiate between pure and slotted ALOHA. 5
4. (a) What is Fast Ethernet ? Explain autonegotiation. What are the purposes of using this feature in design of Fast Ethernet ? 6
- (b) Explain two different kinds of services as defined in IEEE 802.11. 4
5. (a) Differentiate between a bus backbone network and a star backbone network. 5
- (b) Explain the concept of Virtual Local Area Network (VLAN) in brief. 5
6. Draw and explain the IPv4 datagram header format in detail and compare it with IPv6. 10
7. What is meant by routing ? How can it be classified ? Briefly describe the shortest path routing and hierarchical routing algorithms with suitable example. 10
8. (a) Explain the TCP connection management in brief. 5
- (b) What do you mean by Domain Name System ? Explain. 5

9. (a) What is the difference between a hub and a switch? 4
- (b) Explain Dijkstra's algorithm. Apply the same to node 'A' of the graph shown in figure 1 and prepare routing table for node 'A'. 6

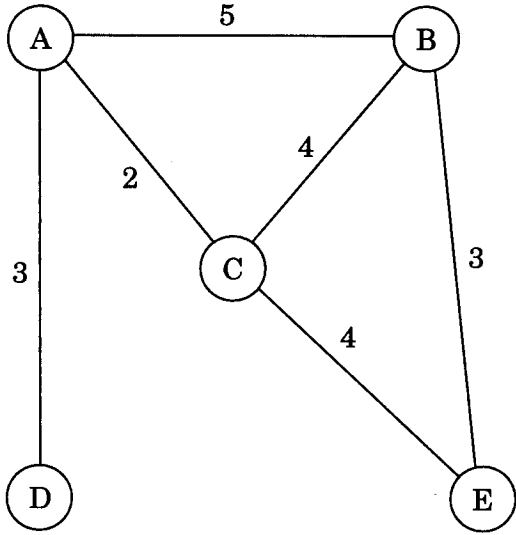


Figure 1

10. Write short notes on any **two** of the following: 2×5=10
- (a) UDP
 - (b) Piggybacking
 - (c) HDLC
 - (d) RPC