BICS-015

P.T.O.

B.Tech. - VIEP - COMPUTER SCIENCE AND ENGINEERING (BTCSVI)

00016 Term-End Examination December, 2014

BICS-015 : PRINCIPLES OF PROGRAMMING LANGUAGES

Tir	ne : 3 l	hours Maximum Marks :	Maximum Marks : 70	
Note: Attempt any seven questions. All questions carry equal marks.				
1.	(a)	Explain in detail about the various language evaluation criteria and the characteristics that affect them.	6	
	(b)	Describe the data types in Ada language.	4	
2.	(a)	Explain the unconditional branching and the problems associated with it.	5	
	(b)	Explain about Von-Neumann Computer Architecture.	5	
3.	(a)	Compare elementary data with structured data and mention any four desirable features of a good programming language.	5	
	(b)	Explain about parameterized abstract data types with the help of an example in C++.	5	

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4.	(a)	What is prototype? Explain the importance of prototypes in 'C' language.	5
	(b)	What is the significance of derived classes in object-oriented programming? Explain.	5
5.	(a)	Explain the concept of public, private and protected member of a class with the help of suitable examples.	5
	(b)	What is Inheritance? Explain the concept of single and multiple inheritance with the help of suitable examples.	5
6.	(a)	Explain the basic concepts of exception handling. What are the design issues for exception handling system?	5
	(b)	What is a C++ Namespace and what is the role of it?	5
7.	Discuss the different types of data-types in PROLOG. Also give any five data-types using one example of each.		5
8.	(a)	Explain the concept of control mechanism in PROLOG with the help of suitable examples.	5
	(b)	Explain the four divisions in COBOL.	5

9.	(a)	What is the significance of PICTURE
		clauses? Explain the syntax and use of
		MULTIPLY and DIVISION verbs.

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- (b) Distinguish between Direct and Sequential Access files.
- 10. Write short notes on any **two** from the following: $2\times 5=10$
 - (a) LISP
 - (b) Object Oriented Programming
 - (c) Dangling Pointers