

**BACHELOR OF ARTS IN 3D ANIMATION AND VISUAL EFFECTS**

**Term-End Practical**

**December, 2012**

**00668**

**BNMI-012(P) (Set-III) F2F : COMPOSITING (GROUP B)**

*Time : 4 hours*

*Maximum Marks : 70*

*(Weightage 70%)*

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*Note : Attempt ALL questions.*

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1. Refer to the given reference footage and using Match Mover do a *Checker test* for the given footage. 70  
(Checker Test : It is basically to apply checker texture to the 3d object in 3Ds max/ Maya and then track/solve in Match Mover to match the camera)

**OR**

2. Using Fusion composite the above footage as per the given reference video. Adhere to the below mentioned process. 70
  - (a) Chroma Removal
  - (b) Camera projection using point cloud data from Match Mover
  - (c) Color correction to the overall output to match with the given reference video.