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## CS-64

BACHELOR OF COMPUTER APPLICATIONS (PRE - REVISED)								
93	Term-End Examination December, 2012							
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CS-64 : INTRODUCTION TO COMPUTER ORGANISATION								
Time : 3 Hours				Maximum Marks : 75				
Note	:	Question	1 No. <b>1</b> i	s compulso	ry.			
		Attempt	any <b>thr</b>	ee questions	from the	e rest.		
1.	(a)	) What	What is a full adder? Write the truth table					6
		for a	a run-a	uuer anu	uevelo	5 115	logic	
	(b) What is the use of addressing modes						des ?	7
	(0)	, Vila Desc	Describe any three addressing modes.					
	(c`	) Wha	t is a Bus ? Why are buses required in 5					
	(-,	, the C	the CPU ? Explain the three types of buses					
		used	used in the CPU.					
	(d) Explain the following :							12
		(i)	CCDs					
		(ii)	Magne	tic bubble r	nemorie	s		
		(iii)	Status	and control	Registe	ers		
		(iv)	Segme	nt registers	in 8086	micr	0	
			proces	sor.				
		(v)	DOS	function	calls	in	8086	
			microp	processor				
		(vi)	Flags i	in 8086 mic	roproces	sor.		
CS-64			1			P.T.O.		

- (a) What are counters ? Explain the ripple 5 counter.
  - (b) Write a program in 8086 Assembly language 6
    to convert a 2-digit BCD number into its binary equivalent.
  - (c) What are Instructions ? Explain the 4 factors considered while deciding the instruction length. What are variable length instructions.
- (a) Explain the "don't care" conditions used in 3 k-maps.
  - (b) Why is 2s complement preferred in binary 3 arithmetic ?
  - (c) Explain any three string instructions of 8086 3 microprocessor.
  - (d) Explain the general structure of the I/O 3 module with the help of a diagram.
  - (e) Explain parity bit as an error detecting code. 3
- 4. (a) "Most of the semiconductor memories are packaged in chips." Explain the 2D and  $2\frac{1}{2}$  D chip organisations. Support your answer with relevant diagrams.
  - (b) Explain how floating point numbers are 5 represented in computer.
  - (c) Write an 8086 assembly language program 4
    to swap two numbers stored in some memory locations.

- 5. Explain the following with the help of suitable 15 diagram, program segment, illustration
  - (a) Vertical microinstruction
  - (b) Machine startup
  - (c) Shift micro-operation
  - (d) Subroutine call in 8086 microprocessor
  - (e) TEST instruction in 8086 microprocessor