BACHELOR OF ARTS IN 3D ANIMATION AND VISUAL EFFECTS

Term-End Theory

December, 2013

BNMI-002: DIGITAL ENHANCEMENT

Time: 1½ hours Maximum Marks: 30

Note: Attempt all questions.

The following section is objective questions. Please tick the right answers. Each question carries 1 mark.

- 1. In Photoshop to Zoom a file the shortcut used is
 - (a) Ctrl + Z
 - (b) Ctrl + L
 - (c) Ctrl + -
- 2. Which of the below blending modes samples each color channel information and multiplies the inverse of the blend and base color to result a lighter color output?
 - (a) Multiply
 - (b) Dissolve
 - (c) Screen
- **3.** Which of the below format does not support Alpha Channel ?
 - (a) IPEG
 - (b) TIFF
 - (c) PSD

4.	imag woul (a) (b)		e higl	hten an area of your nlights. Which tool	
5.	vertic (a) (b)	ch effect displaces the pixels horizontally and cally based on image map? Bulge effect Mesh Warp effect Displacement Map effect			
6.	(a) (b)	r information's ai Channels Layers Masks	re sto:	red in	
7.	the in (a) (b)	h filter in Photosl nage with Zoom Radial Blur Lens Blur Gaussian Blur		ives an option to blur od ?	
8.	Photosoftw (a)			pased image editing False	
9.	In Photoshop Text tool to increase or decrease the distance between two lines the option is				
	(a) (b) (c)	Leading Tracking Horizontal scale			
10.	throu	ayers in AFTER igh cameras. True		CTS are not visible False	

11.	Which of the below shortcut keys is used to open the Image > Adjustment > Curves option ? (a) Ctrl + M (b) Ctrl + C (c) Ctrl + O			
12.	In AFX to define the ratio between height and width of an individual pixel within the composition "Pixel Aspect Ratio" is being used. (a) True (b) False			

- 13. In AFX Pre composing a layer places them in new
 - (a) Layer
 - (b) Composition
 - (c) File
- 14. Which of the below is not a type/method to mask an image in Photoshop?
 - (a) Layer Mask
 - (b) Blur Mask
 - (c) Vector Mask
- **15.** Which brush attribute would create multiple brush marks in the brush stroke?
 - (a) Scattering
 - (b) Texture
 - (c) Dual Brush

Answer the below questions in brief (min 5 lines) each question carries 5 marks.

- 1. What is Pre-Compositing? Explain the advantage of pre compositing with an example.
- 2. What is Time remap? Explain with the help of an example.
- 3. What are Layer Blending modes in Photoshop? Explain any two.