## **BACHELOR OF ARTS IN 3D ANIMATION AND VISUAL EFFECTS**

## Term-End Practical

00294

December, 2013

## BNMI-011(P)(Set-I) F2F: CHARACTER ANIMATION

Time: 4 hours Maximum Marks: 70

(Weightage 70%)

Note: Attempt ALL questions.

1. Do an indoor "*night lighting*" for the 3D House and the mood for lighting is *Mysterious*. **70** Save the rendered output (\*.jpg) with a resolution of 1280 × 720.