

No. of Printed Page : 1

BNMI - 010 (P) Set-II F2F

BACHELOR OF ARTS IN 3D ANIMATION AND VISUAL EFFECTS

Term-End Practical

00081

December, 2013

BNMI-010 (P) (Set-II) F2F : CHARACTER SETUP

Time : 4 hours

Maximum Marks : 70

(Weightage 70%)

Note : Attempt ALL questions.

1. Open the UVs and do a detailed texturing for the "Old warehouse". Save the rendered output (*.jpg) with a resolution of 1280x720. **70**