

**BACHELOR OF ARTS IN 3D ANIMATION AND VISUAL EFFECTS**

**Term-End Practical**

00734

**December, 2013**

**BNMI-009 (P) (Set-I) F2F : FX**

*Time : 4 hours*

*Maximum Marks : 70*

*(Weightage 70%)*

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*Note : Attempt ALL questions*

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1. Create a simulation of "Cigarette Smoke" using particle system. Save the final rendered video (\*.mov) of 640 × 480 resolution. 70

