**BNMI - 002 (P) F2F** 

70

## **BACHELOR OF ARTS IN 3D ANIMATION AND VISUAL EFFECTS**

## **Term-End Practical** 00721

## December, 2013

## BNMI-002 (P) F2F : DIGITAL ENHANCEMENT (Group A)

Time : 4 hours	Maximum Marks : 70
	(Weightage 70%)
Note : Attempt any one question.	

**1.** Using Photoshop create a matte painting of "Futuristic City".

Using After Effects create a Movie titling of 15 sec for the film "Spider Man". Students 70 can also create their own files in Photoshop. Kindly adhere to the given processes.

- (i) Text Animation
- (ii) Use of 3D camera in AFX
- (iii) Create Rays using filters
- (iv) Use AFX particles
- (v) Color Correction

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