

**DIPLOMA – VIEP – COMPUTER SCIENCE AND
ENGINEERING (DCSVI)**

Term-End Examination

00356

June, 2016

BICSE-005 : OBJECT MODELING AND DESIGN

Time : 2 hours

Maximum Marks : 70

*Note : Answer any **seven** questions. All questions carry equal marks.*

1. How is object oriented modeling technique different from structured modeling technique ? Can we map the components of structured modeling in object oriented modeling ? Justify your answer with suitable arguments. 10
2. What are use case diagrams ? Discuss the notations involved in drawing use case diagrams. Create a use case diagram for a Bank ATM system. 10
3. What do you understand by the term 'Prototyping' in the context of software development ? How does prototyping facilitate software development ? Do we have the concept of prototyping in waterfall model for software development ? Justify your answer. 10

4. Draw a use case diagram for airline ticket reservation. You are required to perform the following tasks, before drawing the diagram : 10
- (a) State your problem in brief.
 - (b) Identify modules and their working.
 - (c) Identify use cases and map them with modules.
 - (d) Identify actors and associate them with use cases.
5. Explain the term 'Association' in a class diagram. Justify that "Aggregation is a special form of Association". Give a suitable example in support of your justification. 10
6. Briefly discuss any *two* of the following with the help of suitable diagrams and examples : 10
- (a) Class diagrams
 - (b) Interaction diagrams
 - (c) Component diagrams
7. What are the various models developed in UML ? Briefly discuss each model. Among the identified models, which model is most important ? Justify your answer with suitable arguments. 10

8. Discuss State chart diagram and its usage. Draw a state chart diagram for the game of chess. 10

9. Draw a class diagram for the following situation :
“Various employees work for an organization; among the employees one is the manager.”

Discuss how associations, involved in class diagram are implemented in any programming language. 10

10. Write short notes on any *two* of the following : 5+5=10

- (a) Structural Modeling
 - (b) Behavioural Modeling
 - (c) Architectural Modeling
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