P.T.O.

B.Tech. - VIEP - COMPUTER SCIENCE AND **ENGINEERING (BTCSVI)**

Term-End Examination

June, 2016

00166

BICSE-002: OBJECT ORIENTED DESIGN AND PROGRAMMING

Time: 3 hours Maximum Marks: 70 Note: Answer any seven questions. Each question carries equal marks. Assume suitable missing data, if any. 1. (a) Define a class. Explain how classes can be designed. 5 object-oriented programming **(b)** What is model? Why do we prefer object-oriented approach over structured approach? 5 2. (a) Define a 'Structure Chart' with the help of an example. 5 (b) What do you understand by the term Metadata? Explain with a suitable example. 5 BICSE-002

3.	(a)	object-oriented design and object-oriented	
		programming. How are they related?	6
	(b)	Briefly explain the three essential	
		characteristics of an object.	4
4.	(a)	What do you mean by process?	3
	(b)	Explain processes and their functions in	
		functional modeling.	4
	(<u>c</u>)	What is the function of data flow in handling process?	3
5.	(a)	Define the term 'system architecture'.	3
	(b)	What are the essential aspects of system architecture? Describe with suitable examples.	7
6.	(a)	Define the term DBMS. Differentiate between DBMS and RDBMS.	5
	(b)	What do you understand by using notations in software design?	5
7.	(a)	Write the procedure to evaluate the quality of a Design Model.	5
	(b)	What is a dynamic model? List its advantages and disadvantages.	5

- 8. (a) What do you mean by object model transformation? Explain with the help of a suitable example.
 - (b) What is Pseudocode? Describe it with object-navigation notations. 5
- Draw and explain OMT object model for course registration system of a university.
- 10. Write short notes on any two of the following: $2\times 5=10$
 - (a) Packages
 - (b) Generalization and Aggregation
 - (c) Multiple Inheritance